Belle-II Event Display

Thomas Lück

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Thomas Lück

- tool to display events
- takes as input root files in the Belle-II data format (real or simulated data)
- uses the Belle-II geometry to translate these data into a graphical representation of what is going on in one event (collision)
- comes (for free) with installation of the Belle-II software (basf2)
- shown is a much simplified representation of the Belle-II detector (full geometry is possible but currently bugged)

How does (should) it look



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What can be seen

Monte Carlo Information (only for MC data)

- true information on all particles created by the generator
- true trajectory through detector
- true identity (particle type) and true mother

Detector level information (if written out)

- hits for most of the sub-detectors
- hit positions

Reconstructed quantities

- reconstructed tracks (combination of hits in the tracking detectors)
- reconstructed clusters (combination of ECL crystals)
- KLM clusters

Different views: projections in x-y- and y-z-plane



- zoom: mouse scroll; or hold right mouse button + move mouse
- moving image: arrow keys

Different views: full 3D view



- zoom: mouse scroll; or hold right mouse button + move mouse
- moving image: arrow keys
- rotate image: hold left mouse button + move mouse

Event steering

Eve	Event Control
Event	
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	Delay (s): 3.5 🚔 🕨
	Jump to event/run/exp
E	Event: 1 Run: O Experiment: O
<2019-04-29 09:51:59 UTC>	
Options Show MC info	
Assign hits to primary particles	
Show all primaries	
Show all charged particles	
Show all neutral particles	
Hide secondaries	
Show candidates and rec. hits	
Show tracks, vertices, gammas	
Currer	nt Viewer
Sav	ve As Save As (High-Res)
	Dock/Undock Viewer
Visualisation Options	
	Dark/light colors
Cumulative mode (experimental)	
Closing	
	Exit

- go one event back / forward
- play all events as a movie (can adjust time between events)
- activate or deactivate certain kinds of information
- save screen shots for events



- complete list of all objects or arrays of objects in the event (reconstructed and generated)
- click on specific objects to get more information

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- hover mouse over certain objects to get more information on said object
- object will be highlighted in all views



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Generated different types of events (100 per file)

- $e^+e^-
 ightarrow Bar{B}$
 - B mesons decay generically: into all allowed/known final states
 - two versions: one with (w), one without (wo) beam induced background
 - activate "Show candidates and rec. hits" (if you dare) and see if you can spot the difference
 - files: genericBB_100_woBkg.root; genericBB_100_wBkg.root

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$$e^+e^-
ightarrow car{c}$$

- pair of c-quarks produced which hadronize into the final state
- more boosted compared to $B\bar{B}$ events
- similar for lighter quarks: $e^+e^- \rightarrow s\bar{s}; e^+e^- \rightarrow u\bar{u};$ $e^+e^- \rightarrow d\bar{d}$
- file: ccbar.root
- radiative Bhabha events: $e^+e^-
 ightarrow e^+e^-\gamma$
 - very large cross section compared to $B\bar{B}$ events
 - easy to reject due to event topology (2 charged tracks)

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- mainly at low scattering angles
- file: rad_bhabha.root

Generated different types of events (100 per file)

- $\bullet \ e^+e^- \to \mu^+\mu^-$
 - 2 charged tracks (back to back in CMS)
 - file: mumu.root
- $e^+e^- \rightarrow \tau^+\tau^-$
 - also quite boosted event topology
 - more particles in the final state compared to $e^+e^- \to \mu^+\mu^ e^+e^- \to e^+e^-$

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• file: tautau.root

- you cannot break anything, so toy around
- If you have any question: Ask!
- Have fun!

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